

# THE VILLAGE 2.0💡

The Village 2.0 and its social enterprise sister organization, The Blueprint 2.0 App, solve student academic performance gaps. Created during the COVID-19 pandemic, a virtual out of school learning world has been created to provide academic improvement, human resource, and economic development solutions for urban, rural, and suburban school districts, youth, teachers, mentors, and their families.

- Students struggling due to the digital divide and lack of family engagement are given new resources to be successful. New employment opportunities are provided to unemployed teachers and other seasoned educators, many of whom have lost their jobs due to the pandemic.
- Trained and credentialed teachers, college, and community mentors deliver innovative and unique programming to ensure strong programmatic outcomes.
- The Village 2.0 and The Blueprint 2.0 App were developed and designed by a team of educators, strategists, and human resource analysts to address the academic, socioemotional, and socioeconomic disparities faced by both urban and rural youth.

**The Blueprint 2.0 App is a technological engagement solution that uses an algorithm to match students with great teachers who can address their unique needs. The App:**

- Provides ongoing online solutions that will be used to survey, test, and engage the youth.
- Is an online solution to address racial and socioeconomic and school access inequities with a goal of improving academic performance.
- Tracks student progress with a digital dashboard containing data such as how many students are participating with mentors, family engagement events, mentor and teacher involvement, as well as parent follow-up time.



## PROGRAMMING SCHEDULE:

Monday - Friday

*2 p.m. - 7 p.m.*

Saturdays

*8 a.m. - 2 p.m.*

Sundays

*3 p.m. - 7 p.m.*

## FOUNDERS:

*Servant Leader | Community Advocate | Educator Jasper Person, III*

*Transformational Strategist & Leader | Change Agent | Global Facilitator Tiffany Edwards, CFRE*

*Dedicated Civic and Government Leader | Bridge Builder Judge Jaiza Page*

## HOW TO SUPPORT OUR WORK

The Village 2.0 is a nonprofit organization. Unrestricted annual contributions ensure that support is leveraged in order to aid student development and success.

- The digital divide is growing. The Village ensures that students are able to catch up and exceed academic performance and success standards.
- Help us bridge the gap and ensure a fair, bright future for all students, regardless of their race, gender, socioeconomic background, or past.
- Contributions to The Village 2.0 Fund supports our work. The digital divide is real and growing. Make your contribution today at [thevillage2.org](http://thevillage2.org) or contact us at [info@thevillage2.org](mailto:info@thevillage2.org).



## ANNUAL ESTIMATED BUDGET:

Year 1: \$2,500,000 | Year 2: \$4,000,000 | Year 3: \$6,500,000 | Year 4: \$8,000,000 | Year 5: \$10,000,000

## YEAR 1 PROGRAMMATIC COSTS

### Villagers Online **\$1,750,000**

An intensive online program that provides ongoing support and employs teachers. Serves as a restorative economic driver due to COVID-19 shift in programming.

### The Blueprint Technology Solution **\$500,000**

Online matching platform for mentors and Programming designed to ensure bridging the technological gap.

### Family Engagement Programming **\$140,000**

Ensures family participation.

### Community Recruitment & Engagement **\$110,000**

Targeting the 8 key urban centers across the state of Ohio.

### Endowment **\$10,000,000**

Over a 10 year period.

Visit  
[TheVillage2.org](http://TheVillage2.org)  
to donate  
now!

## KEY COLLABORATIONS AND PARTNERSHIPS

City of Columbus  
Franklin County ADAMH Board  
Franklin County UMADAOP  
Masters Preparatory Academy  
NAACP

The State of Ohio Collective  
The Ohio State University Partners:  
College of Education and Human Ecology  
Fisher College of Business  
The Todd Anthony Bell National Resource Center on  
the African American Male

